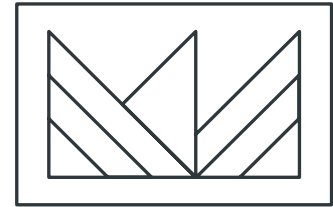


# MICHEL HOHENDANNER

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HUMAN-COMPUTER INTERACTION & DESIGN RESEARCH

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[Publication List @TUM Chair of Cyber Trust](#)

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## WORK & RESEARCH

- Jan. 2022 - ongoing      **Research Associate** - [Munich Center for Digital Sciences & AI](#)  
(Munich University of Applied Sciences)
- Jan. 2021 - Dec. 2021      **Research Associate** - [Institute for Digital Ethics](#) (Hochschule der Medien Stuttgart)
- Feb. 2020 - Jul. 2020      **Researcher in Residence** - [Kyoto Design Lab](#) (Kyoto Institute of Technology)
- Jan. 2013 - 2022      **Graphic & Social Designer**  
i.a. Süddeutsche Zeitung Magazin, Bayerische Landeszentrale für neue Medien

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## EDUCATION

- Mar. 2023 - ongoing      **Doctoral Candidate (Computer Science): HCI & Design Research**  
[Chair of Cyber Trust at Technical University of Munich](#)
- Mar. 2018 - Jan. 2020      **Applied Design Research MA** - University of Applied Sciences Munich  
(Award for outstanding academic achievements)
- Oct. 2014 - Jul. 2017      **Media Art & Media Informatics**  
Ludwig-Maximilians-Universität München
- Oct. 2013 - Jul. 2014      **Comparative Literature Studies** - Ludwig-Maximilians-Universität München
- Sept. 2010 - Jul. 2013      **State-Certified Communications Designer** - Designschule München

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## PUBLICATIONS

- Journal Articles
- Hohendanner, M., Ullstein, C., Miyamoto, D., Huffman, E., Socher, G., Grossklags, J., Osawa, H. (2024): **Metaverse Perspectives from Japan: A Participatory Speculative Design Case Study**. Companion Publication of the 2024 Conference on Computer Supported Cooperative Work and Social Computing (CSCW), forthcoming.
- Hohendanner, M., Ullstein, C., Socher, G., Grossklags, J. (2024): [“Good and scary at the same time” – Exploring Citizen Perceptions of a Prospective Metaverse](#). IEEE Pervasive Computing, Special Issue: The Pervasive Multiverse.
- Conference Papers
- Hohendanner, M., Ullstein, C., Buchmeier, Y., & Grossklags, J. (2023): [Exploring the Reflective Space of AI Narratives Through Speculative Design in Japan and Germany](#). Proceedings of the Third ACM International Conference on Information Technology for Social Good (GoodIT), p. 351–362
- Ullstein, C., Engelmann, S., Papakyriakopoulos, O., Hohendanner, M., & Grossklags, J. (2022): [AI-competent individuals and laypeople tend to oppose facial analysis AI](#). Proceedings of the Second ACM Conference on Equity and Access in Algorithms, Mechanisms, and Optimization (ACM EAAMO), Article No. 9.

- Conference Papers  
(continued) Hohendanner, M., Ullstein, C. & Mizuno, D. (2021): [Designing the Exploration of Common Good within Digital Environments: a Deliberative Speculative Design Framework and the Analysis of Resulting Narratives](#). In: swissdesignnetwork (Hrsg.): Swiss Design Network Symposium 2021 Proc.: Design as Common Good, p. 566-580.
- Workshop Papers  
& Posters Ullstein, C., Pfeiffer, J., Hohendanner, M., & Grossklags, J. (2024): **Mapping the Stakeholder Debate on Facial Recognition Technologies: Review and Stakeholder Workshop**. Companion Publication of the 2024 Conference on Computer Supported Cooperative Work and Social Computing (CSCW), forthcoming.
- Ullstein, C., Hohendanner, M. & Grossklags, J. (2024): [Mapping Policymakers' and Laypeople's Perceptions of genAI and FPT in the Context of the EU AI Act](#). European Workshop on Algorithmic Fairness 2024.
- Ullstein, C., Hohendanner, M. (2020): [Exploration of the Future of Co-Creative Systems Through Collaborative Speculative Design Practices](#). International Conference on Computational Creativity 2020.
- Book Chapters Hohendanner, M. (2024): [Design als Anwendungsfeld Digitaler Ethik](#). In: Grimm et al. (2024): Handbuch Digitale Ethik, Nomos Verlag, forthcoming.
- Hohendanner, M. & Ullstein, C. (2024). [Speculative Design for Policy? – Zur politischen Anschlussfähigkeit von Speculative Design & Design Fiction Ansätzen](#). In: Ebert, I., Rahn, S. & Rodatz, C.(Edt.). Wie gestalten wir Gesellschaft? – Interdependenzen zwischen Design und dem Feld des Sozialen. Transcript publishing, Bielefeld.

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**CONFERENCE TALKS**

- Hohendanner, M. & Ullstein (2023): [Imagining AI and a Prospective Metaverse: A Participatory Speculative Design Case Study from Japan and Reflections from Germany](#). Many Worlds of AI Conference 2023, Cambridge, United Kingdom.
- Hohendanner, M., Ullstein, C., Buchmeier, Y. (2022): **Cross-cultural perspectives on technology-driven future societies through the lens of collaborative speculative design**. [Conference on Artificial Intelligence and the Human](#) by Alexander v. Humboldt Institute for Internet & Society, Japanese-German Center Berlin & Waseda University, Tokyo.

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**POPULAR MEDIA**

- Magazine Article Hohendanner, M. (2022): [Design als Anwendungsfeld Digitaler Ethik – Kompetenzen und Verantwortung einer Disziplin im medienethischen Diskurs](#). In: Zugluft #03 - Öffentliche Wissenschaft in Forschung, Lehre und Gesellschaft. Hochschule Furtwangen
- Magazine Article Hohendanner, M. (2019): [Der Attentiveness Turn - Politische Inszenierung im Rahmen digitaler Öffentlichkeit](#). In: DING-Magazin #05-Design im Dilemma der Inszenierung. form

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**OTHER TALKS**

- Talk Hohendanner, M. & Ullstein, C. (2020): [Perspektiven auf die Zukunft digitaler Öffentlichkeit durch kollaboratives spekulatives Design – Ein Forschungsprojekt am Kyoto Design Lab des Kyoto Institute of Technology](#). - Deutsche Gesellschaft für Natur- und Völkerkunde Ostasiens (OAG), Tokyo.
- Study group Hohendanner, M. & Ullstein, C. (2020): [Future Visions of a \(Digital\) Public Sphere: Findings from Japan](#). German Institute for Japanese Studies (DIJ) Tokyo, Social Science Study Group.

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**WORKING GROUPS**

- Jun. 2023 - ongoing [Immersive Reality Working Group @ TUM Think Tank](#): Investigating the interactions of immersive technologies and their applications with society, politics, and the economy.
- Jun. 2019 - 2023 **ThinkTech e.V.**: Discussing the Impact of AI & Big Data on our Society: Co-Founder